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KEY=SOLUTIONS - SCHNEIDER HALLIE

Network Simulation Experiments Manual

Elsevier Network Simulation Experiments Manual, Third Edition, is a practical tool containing detailed, simulation-based experiments to help students and professionals learn about key concepts in computer networking. It allows the networking professional to visualize how computer networks work with the aid of a software tool called OPNET to simulate network function. OPNET provides a virtual environment for modeling, analyzing, and predicting the performance of IT infrastructures, including applications, servers, and networking technologies. It can be downloaded free of charge and is easy to install. The book's simulation approach provides a virtual environment for a wide range of desirable features, such as modeling a network based on specified criteria and analyzing its performance under different scenarios. The experiments include the basics of using OPNET IT Guru Academic Edition; operation of the Ethernet network; partitioning of a physical network into separate logical networks using virtual local area networks (VLANs); and the basics of network design. Also covered are congestion control algorithms implemented by the Transmission Control Protocol (TCP); the effects of various queuing disciplines on packet delivery and delay for different services; and the role of firewalls and virtual private networks (VPNs) in providing security to shared public networks. Each experiment in this updated edition is accompanied by review questions, a lab report, and exercises. Networking designers and professionals as well as graduate students will find this manual extremely helpful. Updated and expanded by an instructor who has used OPNET simulation tools in his classroom for numerous demonstrations and real-world scenarios. Software download based on an award-winning product made by OPNET Technologies, Inc., whose software is used by thousands of commercial and government organizations worldwide, and by over 500 universities. Useful experimentation for professionals in the workplace who are interested in learning and demonstrating the capability of evaluating different commercial networking products, i.e., Cisco routers. Covers the core networking topologies and includes assignments on Switched LANs, Network Design, CSMA, RIP, TCP, Queuing Disciplines, Web Caching, etc.

Unlocking the Power of OPNET Modeler

Cambridge University Press For fast, easy modeling, this practical guide provides the essential information you need, plus step-by-step case studies and handy hints/tips.

Internet of Things From Hype to Reality

The Road to Digitization

Springer This book comprehensively describes an end-to-end Internet of Things (IoT) architecture that is comprised of devices, network, compute, storage, platform, applications along with management and security components. It is organized into five main parts, comprising of a total of 11 chapters. Part I presents a generic IoT reference model to establish a common vocabulary for IoT solutions. This includes a detailed description of the Internet protocol layers and the Things (sensors and actuators) as well as the key business drivers to realize the IoT vision. Part II focuses on the IoT requirements that impact networking protocols and provides a layer-by-layer walkthrough of the protocol stack with emphasis on industry progress and key gaps. Part III introduces the concept of Fog computing and describes the drivers for the technology, its constituent elements, and how it relates and differs from Cloud computing. Part IV discusses the IoT services platform, the cornerstone of the solution followed by the Security functions and requirements. Finally, Part V provides a treatment of the topic of connected ecosystems in IoT along with practical applications. It then surveys the latest IoT standards and discusses the pivotal role of open source in IoT. "Faculty will find well-crafted questions and answers at the end of each chapter, suitable for review and in classroom discussion topics. In addition, the material in the book can be used by engineers and technical leaders looking to gain a deep technical understanding of IoT, as well as by managers and business leaders looking to gain a competitive edge and understand innovation opportunities for the future." Dr. Jim Spohrer, IBM "This text provides a very compelling study of the IoT space and achieves a very good balance between engineering/technology focus and business context. As such, it is highly-recommended for anyone interested in this rapidly-expanding field and will have broad appeal to a wide cross-section of readers, i.e., including engineering professionals, business analysts, university students, and

professors.” Professor Nasir Ghani, University of South Florida

Investigation of Wireless LAN for IEC 61850 Based Smart Distribution Substations

The IEC 61850 standard is receiving acceptance worldwide to deploy Ethernet Local Area Networks (LANs) for electrical substations in a smart grid environment. With the recent growth in wireless communication technologies, wireless Ethernet or Wireless LAN (WLAN), standardized in IEEE 802.11, is gaining interest in the power industry for substation automation applications, especially at the distribution level. Low Voltage (LV) / Medium Voltage (MV) distribution substations have comparatively low time-critical performance requirements. At the same time, expensive but high data-rate fiber-based Ethernet networks may not be a feasible solution for the MV/LV distribution network. Extensive work is carried out to assess wireless LAN technologies for various IEC 61850 based smart distribution substation applications: control and monitoring; automation and metering; and over-current protection. First, the investigation of wireless LANs for various smart distribution substation applications was initiated with radio noise-level measurements in total five (27.6 and 13.8 kV) substations owned by London Hydro and Hydro One in London, ON, Canada. The measured noise level from a spectrum analyzer was modeled using the Probability Distribution Function (PDF) tool in MATLAB, and parameters for these models in the 2.4 GHz band and 5.8 GHz band were obtained. Further, this measured noise models were used to simulate substation environment in OPNET (the industry-trusted communication networking simulation) tool. In addition, the efforts for developing dynamic models of WLAN-enabled IEC 61850 devices were initiated using Proto-C programming in OPNET tool. The IEC 61850 based devices, such as Protection and Control (P & C) Intelligent Electronic Devices (IEDs) and Merging Unit (MU) were developed based on the OSI-7 layer stack proposed in IEC 61850. The performance of various smart distribution substation applications was assessed in terms of average and maximum message transfer delays and throughput. The work was extended by developing hardware prototypes of WLAN enabled IEC 61850 devices in the R & D laboratory at University of Western Ontario, Canada. P & C IED, MU, Processing IED, and Echo IED were developed using industrial embedded computers over the QNX Real Time Operating System (RTOS) platform. The functions were developed using hard real-time multithreads, timers, and so on to communicate IEC 61850 application messages for analyzing WLAN performance in terms of Round Trip Time (RTT) and throughput. The laboratory was set up with WLAN-enabled IEC 61850 devices, a commercially available WLAN Access Point (AP), noise sources, and spectrum and network analyzers. Performance of various smart distribution substation applications is examined within the developed laboratory. Finally, the performance evaluation was carried out in real-world field testing at 13.8 and 27.6 kV distribution substations, by installing the devices in substation control room and switchyard. The RTT of IEC 61850 based messages and operating time of the overcurrent protection using WLAN based communication network were evaluated in the harsh environment of actual distribution substations. The important findings from the exhaustive investigation were discussed throughout this work.

The Practical OPNET User Guide for Computer Network Simulation

CRC Press One of the first books to provide a comprehensive description of OPNET® IT Guru and Modeler software, The Practical OPNET® User Guide for Computer Network Simulation explains how to use this software for simulating and modeling computer networks. The included laboratory projects help readers learn different aspects of the software in a hands-on way. Quickly Locate Instructions for Performing a Task The book begins with a systematic introduction to the basic features of OPNET, which are necessary for performing any network simulation. The remainder of the text describes how to work with various protocol layers using a top-down approach. Every chapter explains the relevant OPNET features and includes step-by-step instructions on how to use the features during a network simulation. Gain a Better Understanding of the "Whats" and "Whys" of the Simulations Each laboratory project in the back of the book presents a complete simulation and reflects the same progression of topics found in the main text. The projects describe the overall goals of the experiment, discuss the general network topology, and give a high-level description of the system configuration required to complete the simulation. Discover the Complex Functionality Available in OPNET By providing an in-depth look at the rich features of OPNET software, this guide is an invaluable reference for IT professionals and researchers who need to create simulation models. The book also helps newcomers understand OPNET by organizing the material in a logical manner that corresponds to the protocol layers in a network.

Network Management: Principles and Practice

Pearson Education India Network Management: Principles And Practice is a reference book that comprehensively covers various theoretical and practical concepts of network management. It is divided into four units. The first unit gives an overview of network management. The

Computer Networks

A Systems Approach

Elsevier Computer Networks: A Systems Approach, Fifth Edition, explores the key principles of computer networking, with examples drawn from the real world of network and protocol design. Using the Internet as the primary example, this best-selling and classic textbook explains various protocols and networking technologies. The systems-oriented approach encourages students to think about how individual network components fit into a larger, complex system of interactions. This book has a completely updated content with expanded coverage of the topics of utmost importance to networking professionals and students, including P2P, wireless, network security, and network applications such as e-mail and the Web, IP telephony and video streaming, and peer-to-peer file sharing. There is now increased focus on application layer issues where innovative and exciting research and design is currently the center of attention. Other topics include network design and architecture; the ways users can connect to a network; the concepts of switching, routing, and internetworking; end-to-end protocols; congestion control and resource allocation; and end-to-end data. Each chapter includes a problem statement, which introduces issues to be examined; shaded sidebars that elaborate on a topic or introduce a related advanced topic; What's Next? discussions that deal with emerging issues in research, the commercial world, or society; and exercises. This book is written for graduate or upper-division undergraduate classes in computer networking. It will also be useful for industry professionals retraining for network-related assignments, as well as for network practitioners seeking to understand the workings of network protocols and the big picture of networking. Completely updated content with expanded coverage of the topics of utmost importance to networking professionals and students, including P2P, wireless, security, and applications Increased focus on application layer issues where innovative and exciting research and design is currently the center of attention Free downloadable network simulation software and lab experiments manual available

Top-Down Network Design

TOP-DOWN NET DES _c3

Pearson Education Objectives The purpose of **Top-Down Network Design, Third Edition**, is to help you design networks that meet a customer's business and technical goals. Whether your customer is another department within your own company or an external client, this book provides you with tested processes and tools to help you understand traffic flow, protocol behavior, and internetworking technologies. After completing this book, you will be equipped to design enterprise networks that meet a customer's requirements for functionality, capacity, performance, availability, scalability, affordability, security, and manageability. **Audience** This book is for you if you are an internetworking professional responsible for designing and maintaining medium- to large-sized enterprise networks. If you are a network engineer, architect, or technician who has a working knowledge of network protocols and technologies, this book will provide you with practical advice on applying your knowledge to internetwork design. This book also includes useful information for consultants, systems engineers, and sales engineers who design corporate networks for clients. In the fast-paced presales environment of many systems engineers, it often is difficult to slow down and insist on a top-down, structured systems analysis approach. Wherever possible, this book includes shortcuts and assumptions that can be made to speed up the network design process. Finally, this book is useful for undergraduate and graduate students in computer science and information technology disciplines. Students who have taken one or two courses in networking theory will find **Top-Down Network Design, Third Edition**, an approachable introduction to the engineering and business issues related to developing real-world networks that solve typical business problems. **Changes for the Third Edition** Networks have changed in many ways since the second edition was published. Many legacy technologies have disappeared and are no longer covered in the book. In addition, modern networks have become multifaceted, providing support for numerous bandwidth-hungry applications and a variety of devices, ranging from smart phones to tablet PCs to high-end servers. Modern users expect the network to be available all the time, from any device, and to let them securely collaborate with coworkers, friends, and family. Networks today support voice, video, high-definition TV, desktop sharing, virtual meetings, online training, virtual reality, and applications that we can't even imagine that brilliant college students are busily creating in their dorm rooms. As applications rapidly change and put more demand on networks, the need to teach a systematic approach to network design is even more important than ever. With that need in mind, the third edition has been retooled to make it an ideal textbook for college students. The third edition features review questions and design scenarios at the end of each chapter to help students learn top-down network design. To address new demands on modern networks, the third edition of **Top-Down Network Design** also has updated material on the following topics: ; Network redundancy ; Modularity in network designs ; The Cisco SAFE security reference architecture ; The Rapid Spanning Tree Protocol (RSTP) ; Internet Protocol version 6 (IPv6) ; Ethernet scalability options, including 10-Gbps Ethernet and Metro Ethernet ; Network design and management tools

Modeling and Tools for Network Simulation

Springer Science & Business Media A crucial step during the design and engineering of communication systems is the estimation of their performance and behavior; especially for mathematically complex or highly dynamic systems network simulation is particularly useful. This book focuses on tools, modeling principles and state-of-the-art models for discrete-event based network simulations, the standard method applied today in academia and industry for performance evaluation of new network designs and architectures. The focus of the tools part is on two distinct

simulations engines: OmNet++ and ns-3, while it also deals with issues like parallelization, software integration and hardware simulations. The parts dealing with modeling and models for network simulations are split into a wireless section and a section dealing with higher layers. The wireless section covers all essential modeling principles for dealing with physical layer, link layer and wireless channel behavior. In addition, detailed models for prominent wireless systems like IEEE 802.11 and IEEE 802.16 are presented. In the part on higher layers, classical modeling approaches for the network layer, the transport layer and the application layer are presented in addition to modeling approaches for peer-to-peer networks and topologies of networks. The modeling parts are accompanied with catalogues of model implementations for a large set of different simulation engines. The book is aimed at master students and PhD students of computer science and electrical engineering as well as at researchers and practitioners from academia and industry that are dealing with network simulation at any layer of the protocol stack.

Enterprise Network Testing

Testing Throughout the Network Lifecycle to Maximize Availability and Performance

Pearson Education Enterprise Network Testing Testing Throughout the Network Lifecycle to Maximize Availability and Performance Andy Sholomon, CCIE® No. 15179 Tom Kunath, CCIE No. 1679 The complete guide to using testing to reduce risk and downtime in advanced enterprise networks Testing has become crucial to meeting enterprise expectations of near-zero network downtime. Enterprise Network Testing is the first comprehensive guide to all facets of enterprise network testing. Cisco enterprise consultants Andy Sholomon and Tom Kunath offer a complete blueprint and best-practice methodologies for testing any new network system, product, solution, or advanced technology. Sholomon and Kunath begin by explaining why it is important to test and how network professionals can leverage structured system testing to meet specific business goals. Then, drawing on their extensive experience with enterprise clients, they present several detailed case studies. Through real-world examples, you learn how to test architectural “proofs of concept,” specific network features, network readiness for use, migration processes, security, and more. Enterprise Network Testing contains easy-to-adapt reference test plans for branches, WANs/MANs, data centers, and campuses. The authors also offer specific guidance on testing many key network technologies, including MPLS/VPN, QoS, VoIP, video, IPsec VPNs, advanced routing (OSPF, EIGRP, BGP), and Data Center Fabrics. § Understand why, when, and how you should test your network § Use testing to discover critical network design flaws § Incorporate structured systems testing into enterprise architecture strategy § Utilize testing to improve decision-making throughout the network lifecycle § Develop an effective testing organization and lab facility § Choose and use test services providers § Scope, plan, and manage network test assignments § nLeverage the best commercial, free, and IOS test tools § Successfully execute test plans, including crucial low-level details § Minimize the equipment required to test large-scale networks § Identify gaps in network readiness § Validate and refine device configurations § Certify new hardware, operating systems, and software features § Test data center performance and scalability § Leverage test labs for hands-on technology training This book is part of the Networking Technology Series from Cisco Press®, which offers networking professionals valuable information for constructing efficient networks, understanding new technologies, and building successful careers.

Towards New E-Infrastructure and E-Services for Developing Countries

12th EAI International Conference, AFRICOMM 2020, Ebène City, Mauritius, December 2-4, 2020, Proceedings

Springer Nature This book constitutes the thoroughly refereed proceedings of the 12th International Conference on e-Infrastructure and e-Services for Developing Countries, AFRICOMM 2020, held in Ebene City, Mauritius, in December 2020. Due to COVID-19 pandemic the conference was held virtually. The 20 full papers were carefully selected from 90 submissions. The papers are organized in four thematic sections on dynamic spectrum access and mesh networks; wireless sensing and 5G networks; software-defined networking; Internet of Things; e-services and big data; DNS resilience and performance.

System Design, Modeling, and Simulation Using Ptolemy II

Lee & Seshia This book is a definitive introduction to models of computation for the design of complex, heterogeneous systems. It has a particular focus on cyber-physical systems, which integrate computing, networking, and physical

dynamics. The book captures more than twenty years of experience in the Ptolemy Project at UC Berkeley, which pioneered many design, modeling, and simulation techniques that are now in widespread use. All of the methods covered in the book are realized in the open source Ptolemy II modeling framework and are available for experimentation through links provided in the book. The book is suitable for engineers, scientists, researchers, and managers who wish to understand the rich possibilities offered by modern modeling techniques. The goal of the book is to equip the reader with a breadth of experience that will help in understanding the role that such techniques can play in design.

Interconnection Networks

Morgan Kaufmann Foreword -- Foreword to the First Printing -- Preface -- Chapter 1 -- Introduction -- Chapter 2 -- Message Switching Layer -- Chapter 3 -- Deadlock, Livelock, and Starvation -- Chapter 4 -- Routing Algorithms -- Chapter 5 -- CollectiveCommunicationSupport -- Chapter 6 -- Fault-Tolerant Routing -- Chapter 7 -- Network Architectures -- Chapter 8 -- Messaging Layer Software -- Chapter 9 -- Performance Evaluation -- Appendix A -- Formal Definitions for Deadlock Avoidance -- Appendix B -- Acronyms -- References -- Index.

Networking Fundamentals

Wide, Local and Personal Area Communications

John Wiley & Sons Focusing on the physical layer, Networking Fundamentals provides essential information on networking technologies that are used in both wired and wireless networks designed for local area networks (LANs) and wide-area networks (WANs). The book starts with an overview of telecommunications followed by four parts, each including several chapters. Part I explains the principles of design and analysis of information networks at the lowest layers. It concentrates on the characteristics of the transmission media, applied transmission and coding, and medium access control. Parts II and III are devoted to detailed descriptions of important WANs and LANs respectively with Part II describing the wired Ethernet and Internet as well as cellular networks while Part III covers popular wired LANs and wireless LANs (WLANs), as well as wireless personal area network (WPAN) technologies. Part IV concludes by examining security, localization and sensor networking. The partitioned structure of the book allows flexibility in teaching the material, encouraging the reader to grasp the more simple concepts and to build on these foundations when moving onto more complex information. Networking Fundamentals contains numerous illustrations, case studies and tables to supplement the text, as well as exercises with solutions at the end of each chapter. There is also a companion website with password protected solutions manual for instructors along with other useful resources. Provides a unique holistic approach covering wireless communication technologies, wired technologies and networking One of the first textbooks to integrate all aspects of information networks while placing an emphasis on the physical layer and systems engineering aspects Contains numerous illustrations, case studies and tables to supplement the text, as well as exercises with solutions at the end of each chapter Companion website with password protected solutions manual and other useful resources

Top-down Network Design

Cisco Press A systems analysis approach to enterprise network design Master techniques for checking the health of an existing network to develop a baseline for measuring performance of a new network design Explore solutions for meeting QoS requirements, including ATM traffic management, IETF controlled-load and guaranteed services, IP multicast, and advanced switching, queuing, and routing algorithms Develop network designs that provide the high bandwidth and low delay required for real-time applications such as multimedia, distance learning, and videoconferencing Identify the advantages and disadvantages of various switching and routing protocols, including transparent bridging, Inter-Switch Link (ISL), IEEE 802.1Q, IGRP, EIGRP, OSPF, and BGP4 Effectively incorporate new technologies into enterprise network designs, including VPNs, wireless networking, and IP Telephony Top-Down Network Design, Second Edition, is a practical and comprehensive guide to designing enterprise networks that are reliable, secure, and manageable. Using illustrations and real-world examples, it teaches a systematic method for network design that can be applied to campus LANs, remote-access networks, WAN links, and large-scale internetworks. You will learn to analyze business and technical requirements, examine traffic flow and QoS requirements, and select protocols and technologies based on performance goals. You will also develop an understanding of network performance factors such as network utilization, throughput, accuracy, efficiency, delay, and jitter. Several charts and job aids will help you apply a top-down approach to network design. This Second Edition has been revised to include new and updated material on wireless networks, virtual private networks (VPNs), network security, network redundancy, modularity in network designs, dynamic addressing for IPv4 and IPv6, new network design and management tools, Ethernet scalability options (including 10-Gbps Ethernet, Metro Ethernet, and Long-Reach Ethernet), and networks that carry voice and data traffic. Top-Down Network Design, Second Edition, has a companion website at <http://www.topdownbook.com>, which includes updates to the book, links to white papers, and supplemental information about design resources. This book is part of the Networking Technology Series from Cisco Press, which offers networking professionals valuable information for constructing efficient networks, understanding new technologies, and building successful careers.

Hands-on Networking with Internet Technologies (Subscription)

Pearson Higher Ed This is the eBook of the printed book and may not include any media, website access codes, or print supplements that may come packaged with the bound book. Acclaimed author Douglas E. Comer's book, *Hands-On Networking with Internet Technologies*, upholds the assertion that the best way to learn is by doing. Through laboratory experimentation, students and professionals gain a better understanding of how computer networks and Internet technologies operate in practice. Organized into sections that focus on the hardware and software platforms of different lab facilities, this book systematically constructs and augments a practical knowledge of networking. From single computer applications to advanced network systems engineering, a broad spectrum of hands-on experiments addresses a variety of difficulty levels, and guides the user to a deeper comprehension of the functionality and subtleties of networking in action.

Smart Grid Communications and Networking

Cambridge University Press This one-stop reference provides the state-of-the-art theory, key strategies, protocols, deployment aspects, standardization activities and experimental studies of communication and networking technologies for the smart grid. Expert authors provide all the essential information researchers need to progress in the field and to allow power systems engineers to optimize their communication systems.

Wireless Network Simulation

A Guide using Ad Hoc Networks and the ns-3 Simulator

Apress Learn to run your own simulation by working with model analysis, mathematical background, simulation output data, and most importantly, a network simulator for wireless technology. This book introduces the best practices of simulator use, the techniques for analyzing simulations with artificial agents and the integration with other technologies such as Power Line Communications (PLC). Network simulation is a key technique used to test the future behavior of a network. It's a vital development component for the development of 5G, IoT, wireless sensor networks, and many more. This book explains the scope and evolution of the technology that has led to the development of dynamic systems such as Internet of Things and fog computing. You'll focus on the ad hoc networks with stochastic behavior and dynamic nature, and the ns-3 simulator. These are useful open source tools for academics, researchers, students and engineers to deploy telecommunications experiments, proofs and new scenarios with a high degree of similarity with reality. You'll also benefit from a detailed explanation of the examples and the theoretical components needed to deploy wireless simulations or wired, if necessary. **What You'll Learn** Review best practices of simulator uses Understand techniques for analyzing simulations with artificial agents Apply simulation techniques and experiment design Program on ns-3 simulator Analyze simulation results Create new modules or protocols for wired and wireless networks **Who This Book Is For** Undergraduate and postgraduate students, researchers and professors interested in network simulations. This book also includes theoretical components about simulation, which are useful for those interested in discrete event simulation DES, general theory of simulation, wireless simulation and ns-3 simulator.

Intelligent Distributed Computing XIII

Springer Nature This book gathers research contributions on recent advances in intelligent and distributed computing. A major focus is placed on new techniques and applications for several highlydemanded research directions: Internet of Things, Cloud Computing and Big Data, Data Mining and Machine Learning, Multi-agent and Service-Based Distributed Systems, Distributed Algorithms and Optimization, Modeling Operational Processes, Social Network Analysis and Inappropriate Content Counteraction, Cyber-Physical Security and Safety, Intelligent Distributed Decision Support Systems, Intelligent Human-Machine Interfaces, VisualAnalytics and others. The book represents the peer-reviewed proceedings of the 13thInternational Symposium on Intelligent Distributed Computing (IDC 2019), which was held in St. Petersburg, Russia, from October 7 to 9, 2019.

Tools for Teaching Computer Networking and Hardware Concepts

IGI Global "This book offers concepts of the teaching and learning of computer networking and hardware by offering fundamental theoretical concepts illustrated with the use of interactive practical exercises"--Provided by publisher.

Simulation of Urban Mobility

First International Conference, SUMO 2013, Berlin, Germany, May 15-17, 2013. Revised Selected Papers

Springer This book constitutes the thoroughly refereed proceedings of the First International Conference on Simulation of Urban Mobility, SUMO 2013, held in Berlin, Germany, in May 2013. The 12 revised full papers presented in this book were carefully selected and reviewed from 22 submissions. The papers are organized in two topical sections: models and technical innovations and applications and surveys.

Advances in Wireless, Mobile Networks and Applications International Conferences, WiMoA 2011 and ICCSEA 2011, Dubai, United Arab Emirates, May 25-27, 2011. Proceedings

Springer This book constitutes the refereed proceedings of the Third International Conference on Wireless, Mobile Networks and Applications, WiMoA 2011, and the First International Conference on Computer Science, Engineering and Applications, ICCSEA 2011, held in Dubai, United Arab Emirates, in May 2011. The book is organized as a collection of papers from WiMoA 2011 and ICCSEA 2011. The 8 revised full papers presented in the WiMoA 2011 part were carefully reviewed and selected from 63 submissions. The 20 revised full papers presented in the ICCSEA 2011 part were carefully reviewed and selected from 110 submissions.

Broadband Communications, Networks, and Systems

9th International EAI Conference, Broadnets 2018, Faro, Portugal, September 19–20, 2018, Proceedings

Springer This book constitutes the refereed post-conference proceedings of the 9th International Conference on Broadband Communications, Networks, and Systems, Broadnets 2018, which took place in Faro, Portugal, in September 2018. The 30 revised full and 16 workshop papers were carefully reviewed and selected from 68 submissions. The papers are thematically grouped as follows: Advanced Techniques for IoT and WSNs; SDN and Network Virtualization; eHealth and Telemedicine Mobile Applications; Security and Privacy Preservation; Communication Reliability and Protocols; Spatial Modulation Techniques; Hardware Implementation and Antenna Design.

Computer Networks

25th International Conference, CN 2018, Gliwice, Poland, June 19-22, 2018, Proceedings

Springer This book constitutes the thoroughly refereed proceedings of the 25th International Conference on Computer Networks, CN 2018, held in Gliwice, Poland, in June 2018. The 34 full papers presented were carefully reviewed and selected from 86 submissions. They are organized in topical sections on computer networks; teleinformatics and telecommunications; queueing theory; cybersecurity and quality service.

An Introduction to Network Modeling and Simulation for the Practicing Engineer

John Wiley & Sons This book provides the practicing engineer with a concise listing of commercial and open-source modeling and simulation tools currently available including examples of implementing those tools for solving specific Modeling and Simulation examples. Instead of focusing on the underlying theory of Modeling and Simulation and fundamental building blocks for custom simulations, this book compares platforms used in practice, and gives rules enabling the practicing engineer to utilize available Modeling and Simulation tools. This book will contain insights

regarding common pitfalls in network Modeling and Simulation and practical methods for working engineers.

Data Analytics and Management

Proceedings of ICDAM

Springer Nature This book includes original unpublished contributions presented at the International Conference on Data Analytics and Management (ICDAM 2020), held at Jan Wyzkowski University, Poland, during June 2020. The book covers the topics in data analytics, data management, big data, computational intelligence, and communication networks. The book presents innovative work by leading academics, researchers, and experts from industry which is useful for young researchers and students.

Introduction to Network Simulator NS2

Springer Science & Business Media Introduction to Network Simulator NS2 is a primer providing materials for NS2 beginners, whether students, professors, or researchers for understanding the architecture of Network Simulator 2 (NS2) and for incorporating simulation modules into NS2. The authors discuss the simulation architecture and the key components of NS2 including simulation-related objects, network objects, packet-related objects, and helper objects. The NS2 modules included within are nodes, links, SimpleLink objects, packets, agents, and applications. Further, the book covers three helper modules: timers, random number generators, and error models. Also included are chapters on summary of debugging, variable and packet tracing, result compilation, and examples for extending NS2. Two appendices provide the details of scripting language Tcl, OTcl and AWK, as well object oriented programming used extensively in NS2.

Data and Computer Communications

Next-Generation Internet

Architectures and Protocols

Cambridge University Press With ever-increasing demands on capacity, quality of service, speed, and reliability, current Internet systems are under strain and under review. Combining contributions from experts in the field, this book captures the most recent and innovative designs, architectures, protocols, and mechanisms that will enable researchers to successfully build the next-generation Internet. A broad perspective is provided, with topics including innovations at the physical/transmission layer in wired and wireless media, as well as the support for new switching and routing paradigms at the device and sub-system layer. The proposed alternatives to TCP and UDP at the data transport layer for emerging environments are also covered, as are the novel models and theoretical foundations proposed for understanding network complexity. Finally, new approaches for pricing and network economics are discussed, making this ideal for students, researchers, and practitioners who need to know about designing, constructing, and operating the next-generation Internet.

Secure Communication for 5G and IoT Networks

Springer Nature

Problem Solving for Wireless Sensor Networks

Springer Science & Business Media Problem Solving for Wireless Sensor Networks delivers a comprehensive review of the state of the art in the most important technological issues related to Wireless Sensor Networks (WSN). It covers topics such as hardware platforms, radio technologies, software technologies (including middleware), and network and deployment aspects. This book discusses the main open issues inside each of these categories and identifies innovations considered most interesting for future research. Features: - Hardware Platforms in WSN, - Software Technologies in SWN, - Network Aspects and Deployment in WSN, - Standards and Safety Regulation for WSN, - European Projects Related to WSN, - WSN Application Scenarios at both utility and technical levels. Complete, cutting-edge and resulting from the work of many recognized researchers, Problem Solving for Wireless Sensor Networks is an invaluable reference for graduates and researchers, as well as practitioners.

OSPF Network Design Solutions

Cisco Systems A Practical Handbook for OSPF Protocol Deployment and Management Discussion of OSPF, including strengths and weaknesses, helps readers make the right growth and design choices New case studies, configuration examples, and other IOS and OSPF reference sections are added to new edition to make OSPF easier to understand Coverage of management, troubleshooting, and technical overviews foster understanding of routing evolution and

network design The Open Shortest Path First (OSPF) protocol is a non-proprietary Internet Gateway Protocol (IGP) for the TCP/IP family. It has quickly become the protocol of choice in larger Wide Area Network deployments by providing better performance and greater flexibility than its predecessor, Routing Information Protocol (RIP) provides. This greater flexibility leads to more complexity in configuring and troubleshooting OSPF networks. "OSPF Network Design Solutions, Second Edition," provides a thorough understanding of OSPF functionality can help networking engineers dramatically increase network performance, security, and the ease with which large scale networks are maintained. Expanded and updated, this new edition provides more case studies and configuration examples with a focus on OSPF/BGP integration from the service provider perspective. Also new Cisco IOS and OSPF features have been introduced since the first edition including opaque LSAs, multicasting, and OSPF flood suppression. In addition to the new topics being covered, an acronyms section as well as a complete Cisco IOS 12.0 reference section including show, config, and debug commands is also included. "OSPF Network Design Solutions, Second Edition" presents technology in common terms, enabling readers with varying levels of experience to benefit from it. Thomas M. Thomas II is a Senior Network Consultant for Hired Guns. Prior to his current position, Tom has held positions with Ericsson IP Infrastructure as a Senior Network Consultant, Mentor Technologies as an instructor, and with Cisco Systems as a Course Designer. Tom has also worked for MCI Managed Networks, AT and T Solutions, and the US Air Force. Tom is the Founder of NetCerts.com and author of OSPF Network Design Solutions (Cisco Press), Networking Dictionary (McGraw-Hill), and CCIE Exam Cram (Coriolis).

Wireless Communication Standards

A Study of IEEE 802.11, 802.15, 802.16

IEEE Standards Association Wireless Communications Standards: A Study of IEEE 802.11, 802.15, and 802.16 is one of the latest books in the IEEE Standards Wireless Networks Series, and it is the only book of its kind that covers all of the current 802 wireless standards! Presented in a clear style, by Dr. Todor Cooklev of San Francisco State University, the book is accessible to a wide audience. It is aimed at engineers, computer scientists, managers, and marketing specialists. It can also be used as the primary textbook for a one-semester advanced undergraduate/graduate level course on wireless communication standards, or as a complementary textbook for a course in wireless communications.

Proceedings of the 4th International Conference on Electrical and Information Technologies for Rail Transportation (EITRT) 2019

Rail Transportation Information Processing and Operational Management Technologies

Springer Nature This book reflects the latest research trends, methods and experimental results in the field of electrical and information technologies for rail transportation, which covers abundant state-of-the-art research theories and ideas. As a vital field of research that is highly relevant to current developments in a number of technological domains, the subjects it covered include intelligent computing, information processing, Communication Technology, Automatic Control, etc. The objective of the proceedings is to provide a major interdisciplinary forum for researchers, engineers, academicians as well as industrial professionals to present the most innovative research and development in the field of rail transportation electrical and information technologies. Engineers and researchers in academia, industry, and the government will also explore an insight view of the solutions that combine ideas from multiple disciplines in this field. The volumes serve as an excellent reference work for researchers and graduate students working on rail transportation, electrical and information technologies.

Home Networking

First IFIP WG 6.2 Home Networking Conference (IHN'2007), Paris, France, December 10-12, 2007

Springer Science & Business Media The Home Networking Conference 2007 provided an international technical forum for experts from industry and academia everywhere in the world to exchange ideas and present results of ongoing researches in home networking. The IFIP series publishes state-of-the-art results in the sciences and technologies of information and communication. Proceedings and post-proceedings of referred international conferences in computer science and interdisciplinary fields are featured.

PowerFactory Applications for Power System Analysis

Springer This book presents a comprehensive set of guidelines and applications of DlgSILENT PowerFactory, an advanced power system simulation software package, for different types of power systems studies. Written by specialists in the field, it combines expertise and years of experience in the use of DlgSILENT PowerFactory with a deep understanding of power systems analysis. These complementary approaches therefore provide a fresh perspective on how to model, simulate and analyse power systems. It presents methodological approaches for modelling of system components, including both classical and non-conventional devices used in generation, transmission and distribution systems, discussing relevant assumptions and implications on performance assessment. This background is complemented with several guidelines for advanced use of DSL and DPL languages as well as for interfacing with other software packages, which is of great value for creating and performing different types of steady-state and dynamic performance simulation analysis. All employed test case studies are provided as supporting material to the reader to ease recreation of all examples presented in the book as well as to facilitate their use in other cases related to planning and operation studies. Providing an invaluable resource for the formal instruction of power system undergraduate/postgraduate students, this book is also a useful reference for engineers working in power system operation and planning.

Industrial Wireless Sensor Networks

Protocols and Applications

Wireless sensor networks are penetrating our daily lives, and they are starting to be deployed even in an industrial environment. The research on such industrial wireless sensor networks (IWSNs) considers more stringent requirements of robustness, reliability, and timeliness in each network layer. This Special Issue presents the recent research result on industrial wireless sensor networks. Each paper in this Special Issue has unique contributions in the advancements of industrial wireless sensor network research and we expect each paper to promote the relevant research and the deployment of IWSNs.

Networked RFID

Systems, Software and Services

Springer Science & Business Media This book introduces the technologies and techniques of large-scale RFID-enabled mobile computing systems. The discussion is set in the context of specific system case studies where RFID has been the core enabling technology in retail, metropolitan transportation, logistics and e-passport applications. RFID technology fundamentals are covered including operating principles, core system components and performance trade-offs involved in the selection of specific RFID platforms.

Managing Next Generation Networks and Services

10th Asia-Pacific Network Operations and Management Symposium, APNOMS 2007, Sapporo, Japan, October 10-12, 2007, Proceedings

Springer Science & Business Media This book constitutes the refereed proceedings of the 9th Asia-Pacific Network Operations and Management Symposium, APNOMS 2007, held in Sapporo, Japan, October 2007. The 48 revised full papers and 30 revised short papers cover management of distributed networks, network configuration and planning, network security management, sensor and ad-hoc networks, network monitoring, routing and traffic engineering, management of wireless networks and security on wireless networks.

Computer Networks

26th International Conference, CN 2019, Kamień Śląski, Poland, June 25-27, 2019, Proceedings

Springer This book constitutes the thoroughly refereed proceedings of the 26th International Conference on Computer Networks, CN 2019, held in Gliwice, Poland, in June 2019. The 29 full papers presented were carefully reviewed and selected from 64 submissions. They are organized in topical sections on computer networks; communications; and

queueing theory and queueing networks.