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## Sage for Undergraduates

*American Mathematical Soc. As the open-source and free competitor to expensive software like Maple™, Mathematica®, Magma, and MATLAB®, Sage offers anyone with access to a web browser the ability to use cutting-edge mathematical software and display his or her results for others, often with stunning graphics. This book is a gentle introduction to Sage for undergraduate students toward the end of Calculus II (single-variable integral calculus) or higher-level course work such as Multivariate Calculus, Differential Equations, Linear Algebra, or Math Modeling. The book assumes no background in computer science, but the reader who finishes the book will have learned about half of a first semester Computer Science I course, including large parts of the Python programming language. The audience of the book is not only math majors, but also physics, engineering, finance, statistics, chemistry, and computer science majors.*

## Computational Mathematics with SageMath

*SIAM "This fantastic and deep book about how to use Sage for learning and doing mathematics at all levels perfectly complements the existing Sage documentation. It is filled with many carefully thought through examples and exercises, and great care has been taken to put computational functionality into proper mathematical context. Flip to almost any random page in this amazing book, and you will learn how to play with and visualize some beautiful part of mathematics." --- William A. Stein, CEO, SageMath, and professor of mathematics, University of Washington SageMath, or Sage for short, is an open-source mathematical software system based on the Python language and developed by an international community comprising hundreds of teachers and researchers, whose aim is to provide an alternative to the commercial products Magma, Maple, Mathematica, and MATLAB®. To achieve this, Sage relies on many open-source programs, including GAP, Maxima, PARI, and various scientific libraries for Python, to which thousands of new functions have been added. Sage is freely available and is supported by all modern operating systems. Sage provides a wonderful scientific and graphical calculator for high school students, and it efficiently supports undergraduates in their computations in analysis, linear algebra, calculus, etc. For graduate students, researchers, and engineers in various mathematical specialties, Sage provides the most recent algorithms and tools, which is why several universities around the world already use Sage at the undergraduate level.*

## Selected Unsolved Problems in Coding Theory

*Springer Science & Business Media Using an original mode of presentation, and emphasizing the computational nature of the subject, this book explores a number of the unsolved problems that still exist in coding theory. A well-established and highly relevant branch of mathematics, the theory of error-correcting codes is concerned with reliably transmitting data over a 'noisy' channel. Despite frequent use in a range of contexts, the subject still contains interesting unsolved problems that have resisted solution by some of the most prominent mathematicians of recent decades. Employing Sage—a free open-source mathematics software system—to illustrate ideas, this book is intended for graduate students and researchers in algebraic coding theory. The work may be used as supplementary reading material in a graduate course on coding theory or for self-study.*

## Sage Beginner's Guide

*Packt Publishing Ltd Annotation Your work demands results, and you don't have time for tedious, repetitive mathematical tasks. Sage is a free, open-source software package that automates symbolic and numerical calculations with the power of the Python programming language, so you can focus on the analytical and creative aspects of your work or studies. Sage Beginner's Guide shows you how to do calculations with Sage. Each concept is illustrated with a complete example that you can use as a starting point for your own work. You will learn how to use many of the functions that are built in to Sage, and how to use Python to write sophisticated programs that utilize the power of Sage. This book starts by showing you how to download and install Sage, and introduces the command-line interface and the graphical notebook interface. It also includes an introduction to Python so you can start programming in Sage. Every major concept is illustrated with a practical example. After learning the fundamentals of variables and functions in Sage, you will learn how to symbolically simplify expressions, solve equations, perform integrals and derivatives, and manipulate vectors and matrices. You will learn how Sage can produce numerous kinds of plots and graphics. The book will demonstrate numerical methods in Sage, and explain how to use object-oriented programming to improve your code. Sage Beginner's Guide will give you the tools you need to unlock the full potential of Sage for simplifying and automating mathematical computing. Effectively use Sage to eliminate tedious algebra, speed up numerical calculations, implement algorithms and data structures, and illustrate your work with publication-quality plots and graphics.*

## Handbook of Linear Algebra, Second Edition

*CRC Press With a substantial amount of new material, the Handbook of Linear Algebra, Second Edition provides comprehensive coverage of linear algebra concepts, applications, and computational software packages in an easy-to-use format. It guides you from the very elementary aspects of the subject to the frontiers of current research. Along with revisions and updates throughout, the second edition of this bestseller includes 20 new chapters. New to the Second Edition Separate chapters on Schur complements, additional types of canonical forms, tensors, matrix polynomials, matrix equations, special types of matrices, generalized inverses, matrices over finite fields, invariant subspaces, representations of quivers, and spectral sets New chapters on combinatorial matrix theory topics, such as tournaments, the minimum rank problem, and spectral graph theory, as well as numerical linear algebra topics, including algorithms for structured matrix computations, stability of structured matrix computations, and nonlinear eigenvalue problems More chapters on applications of linear algebra, including epidemiology and quantum error correction New chapter on using the free and open source software system Sage for linear algebra Additional sections in the chapters on sign pattern matrices and applications to geometry Conjectures and open problems in most chapters on advanced topics Highly praised as a valuable resource for anyone who uses linear algebra, the first edition covered virtually all aspects of linear algebra and its applications. This edition continues to encompass the fundamentals of linear algebra, combinatorial and numerical linear algebra, and applications of linear algebra to various disciplines while also covering up-to-date software packages for linear algebra computations.*

## Cryptography

*Springer This text introduces cryptography, from its earliest roots to cryptosystems used today for secure online communication. Beginning with classical ciphers and their cryptanalysis, this book proceeds to focus on modern public key cryptosystems such as Diffie-Hellman, ElGamal, RSA, and elliptic curve cryptography with an analysis of vulnerabilities of these systems and underlying mathematical issues such as factorization algorithms. Specialized topics such as zero knowledge proofs, cryptographic voting, coding theory, and new research are covered in the final section of this book. Aimed at undergraduate students, this book contains a large selection of problems, ranging from straightforward to difficult, and can be used as a textbook for classes as well as self-study. Requiring only a solid grounding in basic mathematics, this book will also appeal to advanced high school students and amateur mathematicians interested in this fascinating and topical subject.*

## Emerging Security Algorithms and Techniques

*CRC Press Cyber security is the protection of information systems, hardware, software, and information as well from theft, damages, interruption or misdirection to any of these resources. In other words, cyber security focuses on protecting computers, networks, programs and data (in use, in rest, in motion) from unauthorized or unintended access, change or destruction. Therefore, strengthening the security and resilience of cyberspace has become a vital homeland security mission. Cyber security attacks are growing exponentially. Security specialists must occupy in the lab, concocting new schemes to preserve the resources and to control any new attacks. Therefore, there are various emerging algorithms and techniques viz. DES, AES, IDEA, WAKE, CAST5, Serpent Algorithm, Chaos-Based Cryptography McEliece, Niederreiter, NTRU, Goldreich-Goldwasser-Halevi, Identity Based Encryption, and Attribute Based Encryption. There are numerous applications of security algorithms like cyber security, web security, e-commerce, database security, smart card technology, mobile security, cloud security, digital signature, etc. The book offers comprehensive coverage of the most essential topics,*

including: Modular Arithmetic, Finite Fields Prime Number, DLP, Integer Factorization Problem Symmetric Cryptography Asymmetric Cryptography Post-Quantum Cryptography Identity Based Encryption Attribute Based Encryption Key Management Entity Authentication, Message Authentication Digital Signatures Hands-On "SageMath" This book serves as a textbook/reference book for UG, PG, PhD students, Teachers, Researchers and Engineers in the disciplines of Information Technology, Computer Science and Engineering, and Electronics and Communication Engineering.

## Elementary Number Theory: Primes, Congruences, and Secrets

### A Computational Approach

*Springer Science & Business Media* This is a book about prime numbers, congruences, secret messages, and elliptic curves that you can read cover to cover. It grew out of undergraduate courses that the author taught at Harvard, UC San Diego, and the University of Washington. The systematic study of number theory was initiated around 300B. C. when Euclid proved that there are infinitely many prime numbers, and also cleverly deduced the fundamental theorem of arithmetic, which asserts that every positive integer factors uniquely as a product of primes. Over a thousand years later (around 972A. D. ) Arab mathematicians formulated the congruent number problem that asks for a way to decide whether or not a given positive integer  $n$  is the area of a right triangle, all three of whose sides are rational numbers. Then another thousand years later (in 1976), Diffie and Hellman introduced the first ever public-key cryptosystem, which enabled two people to communicate secretly over a public communications channel with no predetermined secret; this invention and the ones that followed it revolutionized the world of digital communication. In the 1980s and 1990s, elliptic curves revolutionized number theory, providing striking new insights into the congruent number problem, primality testing, public-key cryptography, attacks on public-key systems, and playing a central role in Andrew Wiles' resolution of Fermat's Last Theorem.

### Programming for Computations - Python

### A Gentle Introduction to Numerical Simulations with Python

*Springer* This book presents computer programming as a key method for solving mathematical problems. There are two versions of the book, one for MATLAB and one for Python. The book was inspired by the Springer book *TCSE 6: A Primer on Scientific Programming with Python* (by Langtangen), but the style is more accessible and concise, in keeping with the needs of engineering students. The book outlines the shortest possible path from no previous experience with programming to a set of skills that allows the students to write simple programs for solving common mathematical problems with numerical methods in engineering and science courses. The emphasis is on generic algorithms, clean design of programs, use of functions, and automatic tests for verification.

### Introduction to Number Theory

*CRC Press* One of the oldest branches of mathematics, number theory is a vast field devoted to studying the properties of whole numbers. Offering a flexible format for a one- or two-semester course, *Introduction to Number Theory* uses worked examples, numerous exercises, and two popular software packages to describe a diverse array of number theory topics. This classroom-tested, student-friendly text covers a wide range of subjects, from the ancient Euclidean algorithm for finding the greatest common divisor of two integers to recent developments that include cryptography, the theory of elliptic curves, and the negative solution of Hilbert's tenth problem. The authors illustrate the connections between number theory and other areas of mathematics, including algebra, analysis, and combinatorics. They also describe applications of number theory to real-world problems, such as congruences in the ISBN system, modular arithmetic and Euler's theorem in RSA encryption, and quadratic residues in the construction of tournaments. The book interweaves the theoretical development of the material with Mathematica® and Maple™ calculations while giving brief tutorials on the software in the appendices. Highlighting both fundamental and advanced topics, this introduction provides all of the tools to achieve a solid foundation in number theory.

### A Guide to Graph Colouring

## Algorithms and Applications

*Springer* This book treats graph colouring as an algorithmic problem, with a strong emphasis on practical applications. The author describes and analyses some of the best-known algorithms for colouring arbitrary graphs, focusing on whether these heuristics can provide optimal solutions in some cases; how they perform on graphs where the chromatic number is unknown; and whether they can produce better solutions than other algorithms for certain types of graphs, and why. The introductory chapters explain graph colouring, and bounds and constructive algorithms. The author then shows how advanced, modern techniques can be applied to classic real-world operational research problems such as seating plans, sports scheduling, and university timetabling. He includes many examples, suggestions for further reading, and historical notes, and the book is supplemented by a website with an online suite of downloadable code. The book will be of value to researchers, graduate students, and practitioners in the areas of operations research, theoretical computer science, optimization, and computational intelligence. The reader should have elementary knowledge of sets, matrices, and enumerative combinatorics.

## Programming for Computations - MATLAB/Octave

### A Gentle Introduction to Numerical Simulations with MATLAB/Octave

*Springer* This book presents computer programming as a key method for solving mathematical problems. There are two versions of the book, one for MATLAB and one for Python. The book was inspired by the Springer book *TCSE 6: A Primer on Scientific Programming with Python* (by Langtangen), but the style is more accessible and concise, in keeping with the needs of engineering students. The book outlines the shortest possible path from no previous experience with programming to a set of skills that allows the students to write simple programs for solving common mathematical problems with numerical methods in engineering and science courses. The emphasis is on generic algorithms, clean design of programs, use of functions, and automatic tests for verification.

## Adventures in Group Theory

### Rubik's Cube, Merlin's Machine, and Other Mathematical Toys

*JHU Press* Featuring strategies for solving the puzzles and computations illustrated using the SAGE open-source computer algebra system, the second edition of *Adventures in Group Theory* is perfect for mathematics enthusiasts and for use as a supplementary textbook.

## Abstract Algebra

### Theory and Applications

*Orthogonal Publishing* *L3c Abstract Algebra: Theory and Applications* is an open-source textbook that is designed to teach the principles and theory of abstract algebra to college juniors and seniors in a rigorous manner. Its strengths include a wide range of exercises, both computational and theoretical, plus many non-trivial applications. The first half of the book presents group theory, through the Sylow theorems, with enough material for a semester-long course. The second half is suitable for a second semester and presents rings, integral domains, Boolean algebras, vector spaces, and fields, concluding with Galois Theory.

## Modern Computer Arithmetic

*Cambridge University Press* Modern Computer Arithmetic focuses on arbitrary-precision algorithms for efficiently performing arithmetic operations such as addition, multiplication and division, and their connections to topics such as modular arithmetic, greatest common divisors, the Fast Fourier Transform (FFT), and the computation of elementary and special functions. Brent and Zimmermann present algorithms that are ready to implement in your favourite language, while keeping a high-level description and avoiding too low-level or machine-dependent details. The book is intended for anyone interested in the design and implementation of efficient high-precision algorithms for computer arithmetic, and more generally efficient multiple-precision numerical algorithms. It may also be used in a graduate course in mathematics or computer science, for which exercises are included. These vary considerably in difficulty, from easy to small research projects, and expand on topics discussed in the text. Solutions to selected exercises are available from the authors.

## A Physicist's Guide to Mathematica

*Academic Press* For the engineering and scientific professional, A Physicist's Guide to Mathematica, Second Edition provides an updated reference guide based on the 2007 new 6.0 release, providing an organized and integrated desk reference with step-by-step instructions for the most commonly used features of the software as it applies to research in physics. For professors teaching physics and other science courses using the Mathematica software, A Physicist's Guide to Mathematica, Second Edition is the only fully compatible (new software release) Mathematica text that engages students by providing complete topic coverage, new applications, exercises and examples that enable the user to solve a wide range of physics problems. Does not require prior knowledge of Mathematica or computer programming Can be used as either a primary or supplemental text for upper-division physics majors Provides over 450 end-of-section exercises and end-of-chapter problems Serves as a reference suitable for chemists, physical scientists, and engineers Compatible with Mathematica Version 6, a recent major release

## Graphs & Digraphs, Fourth Edition

*CRC Press* With a growing range of applications in fields from computer science to chemistry and communications networks, graph theory has enjoyed a rapid increase of interest and widespread recognition as an important area of mathematics. Through more than 20 years of publication, Graphs & Digraphs has remained a popular point of entry to the field, and through its various editions, has evolved with the field from a purely mathematical treatment to one that also addresses the mathematical needs of computer scientists. Carefully updated, streamlined, and enhanced with new features, Graphs & Digraphs, Fourth Edition reflects many of the developments in graph theory that have emerged in recent years. The authors have added discussions on topics of increasing interest, deleted outdated material, and judiciously augmented the Exercises sections to cover a range of problems that reach beyond the construction of proofs. New in the Fourth Edition: Expanded treatment of Ramsey theory Major revisions to the material on domination and distance New material on list colorings that includes interesting recent results A solutions manual covering many of the exercises available to instructors with qualifying course adoptions A comprehensive bibliography including an updated list of graph theory books Every edition of Graphs & Digraphs has been unique in its reflection the subject as one that is important, intriguing, and most of all beautiful. The fourth edition continues that tradition, offering a comprehensive, tightly integrated, and up-to-date introduction that imparts an appreciation as well as a solid understanding of the material.

## Differential Calculus and Sage

*This text covers the differential calculus, including properties of the derivative and applications. Particular emphasis is on geometric applications. There is a large selection of exercises (most with answers) and most claims are provided with a complete proof.*

## Prime Numbers and the Riemann Hypothesis

*Cambridge University Press* This book introduces prime numbers and explains the famous unsolved Riemann hypothesis.

## Internet of Things and Big Data Analytics Toward Next-Generation Intelligence

*Springer This book highlights state-of-the-art research on big data and the Internet of Things (IoT), along with related areas to ensure efficient and Internet-compatible IoT systems. It not only discusses big data security and privacy challenges, but also energy-efficient approaches to improving virtual machine placement in cloud computing environments. Big data and the Internet of Things (IoT) are ultimately two sides of the same coin, yet extracting, analyzing and managing IoT data poses a serious challenge. Accordingly, proper analytics infrastructures/platforms should be used to analyze IoT data. Information technology (IT) allows people to upload, retrieve, store and collect information, which ultimately forms big data. The use of big data analytics has grown tremendously in just the past few years. At the same time, the IoT has entered the public consciousness, sparking people's imaginations as to what a fully connected world can offer. Further, the book discusses the analysis of real-time big data to derive actionable intelligence in enterprise applications in several domains, such as in industry and agriculture. It explores possible automated solutions in daily life, including structures for smart cities and automated home systems based on IoT technology, as well as health care systems that manage large amounts of data (big data) to improve clinical decisions. The book addresses the security and privacy of the IoT and big data technologies, while also revealing the impact of IoT technologies on several scenarios in smart cities design. Intended as a comprehensive introduction, it offers in-depth analysis and provides scientists, engineers and professionals the latest techniques, frameworks and strategies used in IoT and big data technologies.*

## Організація навчання математичних дисциплін у SageMathCloud

*Видавничий відділ ДВНЗ «Криворізький національний університет», Спецвипуск містить навчальний посібник М. В. Попель з факультативного курсу «Організація навчання математичних дисциплін у SageMathCloud» у педагогічних ВНЗ. У посібнику розкрито основні засади використання інструментарію SageMathCloud: створення проекту та його складників, навчальних ресурсів типу course, folder, sagews та sage-chat. Наведено характеристику основних компонентів інтерфейсу SageMathCloud та ресурсів типу course і sagews. Проілюстровано використання основ HTML та LaTeX у процесі оформлення результатів розв'язання основних математичних задач. Розглянуто можливості створення інтерактивних моделей за допомогою стандартних елементів управління. Для викладачів математичних дисциплін та студентів педагогічних навчальних закладів, всіх, хто цікавиться застосуванням хмаро орієнтованих систем в освіті.*

## Introduction to Wxmaxima for Scientific Computations

*Rechargeable Batteries*

## Mathematical Software – ICMS 2018

## 6th International Conference, South Bend, IN, USA, July 24-27, 2018, Proceedings

*Springer This book constitutes the proceedings of the 6th International Conference on Mathematical Software, ICMS 2018, held in South Bend, IN, USA, in July 2018. The 59 papers included in this volume were carefully reviewed and selected from numerous submissions. The program of the 2018 meeting consisted of 20 topical sessions, each of which providing an overview of the challenges, achievements and progress in a subeld of mathematical software research, development and use.*

## Calculus Late Transcendentals Single Variable

*Wiley The ninth edition continues to provide engineers with an accessible resource for learning calculus. The book includes carefully worked examples and special problem types that help improve comprehension. New applied exercises demonstrate the usefulness of the mathematics. Additional summary tables with step-by-step details are also incorporated into the chapters to make the concepts easier to understand. The Quick Check and Focus on Concepts exercises have been updated as well. Engineers become engaged in the material because of the easy-to-read style and real-world examples.*

## Python for Scientists

*Cambridge University Press Scientific Python is a significant public domain alternative to expensive proprietary software packages. This book teaches from scratch everything the working scientist needs to know using copious, downloadable, useful and adaptable code snippets. Readers will discover how easy it is to implement and test non-trivial mathematical algorithms and will be guided through the many freely available add-on modules. A range of examples, relevant to many different fields, illustrate the language's capabilities. The author also shows how to use pre-existing legacy code (usually in Fortran77) within the Python environment, thus avoiding the need to master the original code. In this new edition, several chapters have been re-written to reflect the IPython notebook style. With an extended index, an entirely new chapter discussing SymPy and a substantial increase in the number of code snippets, researchers and research students will be able to quickly acquire all the skills needed for using Python effectively.*

## Python for Probability, Statistics, and Machine Learning

*Springer This book, fully updated for Python version 3.6+, covers the key ideas that link probability, statistics, and machine learning illustrated using Python modules in these areas. All the figures and numerical results are reproducible using the Python codes provided. The author develops key intuitions in machine learning by working meaningful examples using multiple analytical methods and Python codes, thereby connecting theoretical concepts to concrete implementations. Detailed proofs for certain important results are also provided. Modern Python modules like Pandas, SymPy, Scikit-learn, Tensorflow, and Keras are applied to simulate and visualize important machine learning concepts like the bias/variance trade-off, cross-validation, and regularization. Many abstract mathematical ideas, such as convergence in probability theory, are developed and illustrated with numerical examples. This updated edition now includes the Fisher Exact Test and the Mann-Whitney-Wilcoxon Test. A new section on survival analysis has been included as well as substantial development of Generalized Linear Models. The new deep learning section for image processing includes an in-depth discussion of gradient descent methods that underpin all deep learning algorithms. As with the prior edition, there are new and updated \*Programming Tips\* that illustrate effective Python modules and methods for scientific programming and machine learning. There are 445 run-able code blocks with corresponding outputs that have been tested for accuracy. Over 158 graphical visualizations (almost all generated using Python) illustrate the concepts that are developed both in code and in mathematics. We also discuss and use key Python modules such as Numpy, Scikit-learn, SymPy, Scipy, Lifelines, CvxPy, Theano, Matplotlib, Pandas, Tensorflow, Statsmodels, and Keras. This book is suitable for anyone with an undergraduate-level exposure to probability, statistics, or machine learning and with rudimentary knowledge of Python programming.*

## Proceedings of the 8th Python in Science Conference

*Lulu.com The proceedings of the 8th annual Python for Scientific Computing conference.*

## Groups '93 Galway/St Andrews

*This two-volume book contains selected papers from the international conference "Groups 1993 Galway/St Andrews," which was held at University College Galway in August 1993. These two volumes represent the wealth and diversity of group theory. Five main lecture courses were given at the conference. These were "Geometry, Steinberg representations and complexity" by J. L. Alperin (Chicago), "Rickard equivalences and block theory" by M. Broue (ENS, Paris), "Cohomological finiteness conditions" by P. H. Kropholler (QMW, London), "Counting finite index subgroups" by A. Lubotzky (Hebrew University, Jerusalem), and "Lie methods in group theory" by E. I. Zel'manov (University of Wisconsin at Madison). Articles based on their lectures, in one case co-authored, form a substantial part of the Proceedings. Another main feature of the conference was a GAP workshop jointly run by J. NeubUser and M. Schonert (RWTH, Aachen). Two articles by Professor NeubUser, one co-authored, appear in the Proceedings. The other articles in the two volumes comprise both refereed survey and research articles contributed by other conference participants. As with the Proceedings of the earlier "Groups-St Andrews" conferences, the articles in these Proceedings will, with their many references, prove valuable both to experienced researchers and to postgraduates interested in group theory.*

## A Student's Guide to Python for Physical Modeling: Second Edition

*Princeton University Press A fully updated tutorial on the basics of the Python programming language for science students Python is a computer programming language that has gained popularity throughout the sciences. This fully updated second edition of A Student's Guide to Python for Physical Modeling aims to help you, the student, teach yourself enough of the Python programming language*

to get started with physical modeling. You will learn how to install an open-source Python programming environment and use it to accomplish many common scientific computing tasks: importing, exporting, and visualizing data; numerical analysis; and simulation. No prior programming experience is assumed. This guide introduces a wide range of useful tools, including: Basic Python programming and scripting Numerical arrays Two- and three-dimensional graphics Animation Monte Carlo simulations Numerical methods, including solving ordinary differential equations Image processing Numerous code samples and exercises—with solutions—illustrate new ideas as they are introduced. This guide also includes supplemental online resources: code samples, data sets, tutorials, and more. This edition includes new material on symbolic calculations with SymPy, an introduction to Python libraries for data science and machine learning (pandas and sklearn), and a primer on Python classes and object-oriented programming. A new appendix also introduces command line tools and version control with Git.

## An Introduction to SAGE Programming

### With Applications to SAGE Interacts for Numerical Methods

John Wiley & Sons "An Introduction to SAGE Programming: With Applications to SAGE Interacts for Numerical Methods emphasizes how to implement numerical methods using SAGE Math and SAGE Interacts and also addresses the fundamentals of computer programming, including if statements, loops, functions, and interacts"--

## Python Algorithms

### Mastering Basic Algorithms in the Python Language

Apress Python Algorithms, Second Edition explains the Python approach to algorithm analysis and design. Written by Magnus Lie Hetland, author of Beginning Python, this book is sharply focused on classical algorithms, but it also gives a solid understanding of fundamental algorithmic problem-solving techniques. The book deals with some of the most important and challenging areas of programming and computer science in a highly readable manner. It covers both algorithmic theory and programming practice, demonstrating how theory is reflected in real Python programs. Well-known algorithms and data structures that are built into the Python language are explained, and the user is shown how to implement and evaluate others.

## k-Schur Functions and Affine Schubert Calculus

Springer This book gives an introduction to the very active field of combinatorics of affine Schubert calculus, explains the current state of the art, and states the current open problems. Affine Schubert calculus lies at the crossroads of combinatorics, geometry, and representation theory. Its modern development is motivated by two seemingly unrelated directions. One is the introduction of k-Schur functions in the study of Macdonald polynomial positivity, a mostly combinatorial branch of symmetric function theory. The other direction is the study of the Schubert bases of the (co)homology of the affine Grassmannian, an algebro-topological formulation of a problem in enumerative geometry. This is the first introductory text on this subject. It contains many examples in Sage, a free open source general purpose mathematical software system, to entice the reader to investigate the open problems. This book is written for advanced undergraduate and graduate students, as well as researchers, who want to become familiar with this fascinating new field.

## A Hands-On Introduction to Using Python in the Atmospheric and Oceanic Sciences

Lulu.com This book is a mini-course for researchers in the atmospheric and oceanic sciences. "We assume readers will already know the basics of programming... in some other language." - Back cover.

## Introduction to Programming using SageMath

Wiley Built using the popular programming language, Python, SageMath is a useful open-source computer software that covers many aspects of mathematics and computer science by using mathematics libraries and a computer algebra system. Filling a gap in computer programming literature, this book features a unique introduction to SageMath as a programming language with a focus on learning

computer programming, algorithms, and problem solving. This book focuses on developing a better understanding of the main programming concepts in SageMath, without requiring any programming background. This book also presents the mathematical functions on SageMath, such as the plots and Sage Interacts in order to present a better understanding of the programming concepts that are more interesting than classical "console applications". Topical coverage includes: computer science; computer programming; SageMath; Sage Cloud; Sage Interacts; computer algebra systems; input, processing, and output, variables, operators, and lists; Boolean expressions and relational operators; if statements; for loops and while loops; strings; functions and libraries; GUI programming and interacts; recursive functions and fractals; cryptography and Caesar Cipher; binary numbers; ASCII code; and sorting and searching.

## The Calabi–Yau Landscape

### From Geometry, to Physics, to Machine Learning

Springer Nature Can artificial intelligence learn mathematics? The question is at the heart of this original monograph bringing together theoretical physics, modern geometry, and data science. The study of Calabi–Yau manifolds lies at an exciting intersection between physics and mathematics. Recently, there has been much activity in applying machine learning to solve otherwise intractable problems, to conjecture new formulae, or to understand the underlying structure of mathematics. In this book, insights from string and quantum field theory are combined with powerful techniques from complex and algebraic geometry, then translated into algorithms with the ultimate aim of deriving new information about Calabi–Yau manifolds. While the motivation comes from mathematical physics, the techniques are purely mathematical and the theme is that of explicit calculations. The reader is guided through the theory and provided with explicit computer code in standard software such as SageMath, Python and Mathematica to gain hands-on experience in applications of artificial intelligence to geometry. Driven by data and written in an informal style, *The Calabi–Yau Landscape* makes cutting-edge topics in mathematical physics, geometry and machine learning readily accessible to graduate students and beyond. The overriding ambition is to introduce some modern mathematics to the physicist, some modern physics to the mathematician, and machine learning to both.

## Maple in Mathematics Education and Research

### 4th Maple Conference, MC 2020, Waterloo, Ontario, Canada, November 2–6, 2020, Revised Selected Papers

Springer Nature This book constitutes refereed proceedings of the 4th Maple Conference, MC 2020, held in Waterloo, Ontario, Canada, in November 2020. The 25 revised full papers and 3 short papers were carefully reviewed and selected out of 75 submissions, one invited paper is also presented in the volume. The papers included in this book cover topics in education, algorithms, and applications of the mathematical software Maple.

## A Pragmatic Introduction to Signal Processing

Lulu.com An practical introduction to computer-based signal processing techniques for scientists, engineers, researchers, instructors, and students working in academia, industry, environmental, medical, engineering, earth science, space, military, financial, agriculture, and communications, keyed to free downloadable Matlab/Octave scripts and functions and spreadsheet templates.

## Language and Automata Theory and Applications

## 4th International Conference, LATA 2010, Trier, Germany, May 24-28, 2010, Proceedings

*Springer This book constitutes the proceedings of the 4th International Conference, LATA 2010, held in May 2010 in Trier, Germany. The 47 full papers presented were carefully selected from 115 submissions and focus on topics such as algebraic language theory, algorithmic learning, bioinformatics, computational biology, pattern recognition, program verification, term rewriting and tree machines.*

## A First Course in Linear Algebra

*"A First Course in Linear Algebra, originally by K. Kuttler, has been redesigned by the Lyryx editorial team as a first course for the general students who have an understanding of basic high school algebra and intend to be users of linear algebra methods in their profession, from business & economics to science students. All major topics of linear algebra are available in detail, as well as justifications of important results. In addition, connections to topics covered in advanced courses are introduced. The textbook is designed in a modular fashion to maximize flexibility and facilitate adaptation to a given course outline and student profile. Each chapter begins with a list of student learning outcomes, and examples and diagrams are given throughout the text to reinforce ideas and provide guidance on how to approach various problems. Suggested exercises are included at the end of each section, with selected answers at the end of the textbook."--BCcampus website.*

## Guide to Pairing-Based Cryptography

*CRC Press This book is devoted to efficient pairing computations and implementations, useful tools for cryptographers working on topics like identity-based cryptography and the simplification of existing protocols like signature schemes. As well as exploring the basic mathematical background of finite fields and elliptic curves, Guide to Pairing-Based Cryptography offers an overview of the most recent developments in optimizations for pairing implementation. Each chapter includes a presentation of the problem it discusses, the mathematical formulation, a discussion of implementation issues, solutions accompanied by code or pseudocode, several numerical results, and references to further reading and notes. Intended as a self-contained handbook, this book is an invaluable resource for computer scientists, applied mathematicians and security professionals interested in cryptography.*