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KEY=AO - KLEIN ZAVIER

PRO JAVASCRIPT TECHNIQUES

Apress **This book addresses today's approach to JavaScript in detail: modern browser support, including information on Internet Explorer 7; Object-Oriented JavaScript; testing and debugging; unobtrusive JavaScript techniques using DOM Scripting; Ajax; creating and using blocks of reusable code, and the future of JavaScript. All the concepts expressed in this up-to-the-minute reference are thoroughly backed up with real world examples and full-scale case studies. The book offers reusable functions for readers to use in their own projects, a significant time-saver. Also included are several reference sections that allow developers to look up details quickly and easily.**

PRO PHP MVC

Apress **Model View Controller (MVC) is becoming the definitive architecture of website development frameworks due to the stability, extensibility and predictability it lends to development. It is not just the primary separation of database,**

business logic and interface components, but includes a wide range of considerations for building high-performing, scalable and secure applications. Deciding which MVC framework best suits the project you are about to begin is one of the biggest challenges you'll face as a developer. If you are part of a team, this decision has probably already been made for you; but in any event, you'll need to know how (and why) the framework authors made it work the way it does. Pro PHP MVC looks at the building blocks that make any good MVC framework, and how they apply to PHP. It exposes all considerations that many developers take for granted when using a popular framework, and teaches you how to make the framework your own. Over the course of reading this book, you will learn the theoretical implications of the choices you would make when writing your own MVC framework, and how to put the pieces together in a cohesive package. We take a look at the highly modular Zend Framework—how to use its collection of loosely coupled classes to build a unified system. We also look at CakePHP, learning from its automated build system (Bakery) and highly intuitive approach to rapid development. This book will lay bare all the secret parts of MVC for you.

JAVASCRIPT

THE DEFINITIVE GUIDE

Oreilly & Associates Incorporated **A guide for experienced programmers demonstrates the core JavaScript language, offers examples of common tasks, and contains an extensive reference to JavaScript commands, objects, methods, and properties**

THE DATA JOURNALISM HANDBOOK

HOW JOURNALISTS CAN USE DATA TO IMPROVE THE NEWS

"O'Reilly Media, Inc." **When you combine the sheer scale and range of digital information now available with a journalist's "nose for news" and her ability to tell a compelling story, a new world of possibility opens up. With The Data Journalism Handbook, you'll explore the potential, limits, and applied uses of this new and fascinating field. This valuable handbook has attracted scores of contributors since the European Journalism Centre and the Open Knowledge Foundation launched the project at MozFest 2011. Through a collection of tips and techniques from leading journalists, professors, software developers, and data analysts, you'll learn how data can be either the source of data journalism or a tool with which the story is told—or both. Examine the use of data journalism at the BBC, the Chicago Tribune, the**

Guardian, and other news organizations Explore in-depth case studies on elections, riots, school performance, and corruption Learn how to find data from the Web, through freedom of information laws, and by "crowd sourcing" Extract information from raw data with tips for working with numbers and statistics and using data visualization Deliver data through infographics, news apps, open data platforms, and download links

BEGINNING HTML5 AND CSS3

THE WEB EVOLVED

Apress **Beginning HTML5 and CSS3 is your introduction to the new features and elements of HTML5—as a web developer you'll learn about all the leaner, cleaner, and more efficient code available now with HTML5, along with some new tools that will allow you to create more meaningful and richer content. For everyone involved in web design, this book also introduces the new structural integrity and styling flexibility of CSS 3—which means better-looking pages and smarter content in your website projects. For all forward-looking web professionals who want to start enjoying and deploying the new HTML5 and CSS3 features right away, this book provides you with an in-depth look at the new capabilities—including audio and video—that are new to web standards. You'll learn about the new HTML5 structural sections, plus HTML5 and CSS3 layouts. You'll also discover why some people think HTML5 is going to be a Flash killer, when you see how to create transitions and animations with these new technologies. So get ahead in your web development through the practical, step-by-step approaches offered to you in Beginning HTML5 and CSS3.**

CODEIGNITER 1.7 PROFESSIONAL DEVELOPMENT

Packt Pub Limited **This book is a practical guide that takes you through a number of techniques. Each chapter builds upon knowledge from the previous chapter. Step-by-step instructions with examples and illustrative screenshots ensure that you gain a firm grasp of the topic being explained. This book is written for advanced PHP developers with a good working knowledge of Object Oriented Programming techniques who are comfortable with developing applications and wish to use CodeIgniter to make their development easier, quicker, and more fun. Basic knowledge of CodeIgniter will be helpful. This book will suit developers who fall into three categories: Professional Developers – employees of a software house or organization with in-house software development, Freelance Developers – solo developers working in the industry on their own, Just-for-fun Developers – people working with PHP building web applications is their spare time for fun**

ON JAVA 8

MindView LLC

AMBIENT ASSISTED LIVING

CRC Press **Addresses an Emerging Shift in Developing Countries The authors and contributors of Ambient Assisted Living have recognized that the demographic profile is changing in many developing countries and have factored in an inversion of the demographic pyramid. The technology of ambient assisted living (AAL), supports the elderly and disabled in their daily routines to allow for safe and independent living for as long as possible. Dedicated to ambient intelligence—electronic environments that are sensitive and responsive to the presence of people—Ambient Assisted Living highlights the technologies that center on the needs of these special interest groups, such as the elderly or people with disabilities. Beneficial to students, practitioners, and users of ambient assisted living (AAL), this text compiles scattered information on the subject, outlines the most important and significant work in related literature, and covers the latest hardware and software for ergonomic design pertaining to AAL. From inception to implementation, the text assesses what has been produced and researched so far and looks for trends and clues for the future. It reviews literature on AAL published since 2007 and describes the main features and areas of products or systems that interlink and improve new or existing technologies and systems. This text: Provides extensive coverage of the applications, software, and information management for AAL Contains an overview of the concepts related to AAL Includes a comprehensive review of the state of the art on pervasive and mobile health (m-health) applications Describes a set of projects and work with scientific relevance in AAL Introduces a framework focused on the monitoring and assistance of elderly persons living alone Discusses a prospective study on technological systems for people with cognitive disabilities Ambient Assisted Living highlights technologies that adapt to the user rather than the user adapting to the technology. This text proposes technologies that can enable assisted persons to live independently for longer and reduce the need for long-term care.**

THE BOOK OF RUBY

A HANDS-ON GUIDE FOR THE ADVENTUROUS

No Starch Press **Ruby is famous for being easy to learn, but most users only scratch the surface of what it can do. While**

other books focus on Ruby's trendier features, The Book of Ruby reveals the secret inner workings of one of the world's most popular programming languages, teaching you to write clear, maintainable code. You'll start with the basics—types, data structures, and control flows—and progress to advanced features like blocks, mixins, metaclasses, and beyond. Rather than bog you down with a lot of theory, The Book of Ruby takes a hands-on approach and focuses on making you productive from day one. As you follow along, you'll learn to: –Leverage Ruby's succinct and flexible syntax to maximize your productivity –Balance Ruby's functional, imperative, and object-oriented features –Write self-modifying programs using dynamic programming techniques –Create new fibers and threads to manage independent processes concurrently –Catch and recover from execution errors with robust exception handling –Develop powerful web applications with the Ruby on Rails framework Each chapter includes a "Digging Deeper" section that shows you how Ruby works under the hood, so you'll never be caught off guard by its deceptively simple scoping, multithreading features, or precedence rules. Whether you're new to programming or just new Ruby, The Book of Ruby is your guide to rapid, real-world software development with this unique and elegant language.

HUMAN FACTORS FOR INFORMATICS USABILITY

Cambridge University Press **Human factors is one of the critical issues in Information Technology, as industry realizes the need to change from technology-oriented goals to meet the demands of computer users. Human factors can help to improve Informatics Usability for real people, and to reduce the huge people-costs of human machine interactions.**

KPI MEGA LIBRARY

36,000 KEY PERFORMANCE INDICATORS

Createspace Independent Publishing Platform **The purpose of this guide book is to give the reader a quick and effective access to the most appropriate Key Performance Indicator (KPI). The 36,000 KPIs are categorized in a logical and alphabetical order. Many organizations are spending a lot of funds on building their strategic planning and performance management capabilities. One of the current challenges is the difficulty to know what KPIs are used in similar situations. This book main objective is to acquaint the reader with available KPIs measuring performance of a specific industry, sector, international topic, and functional area. The book is divided into three sections:1) Organization Section: 32 Industries | 385 Functions | 11,000 KPIs2) Government Section: 32 Sectors | 457 Functions | 12,000 KPIs3) International Section: 24 Topics | 39 Sources | 13,000 KPIsREVIEWS: "It's very interesting book. Let me**

also use this opportunity to congratulate you on it" Augustine Botwe, M&E Consultant - Sweden "Thank you for this book. As an OD and performance consultant, it will be great to have a reference like this to help assist clients and not reinvent the wheel. Congratulations on making this happen with admiration" Sheri Chaney Jones - Ohio, USA"Fabulous book! I bought it for my company. Good work!" Elizabeth Amini, CEO, Strategist - LA, USA"Congratulations for this tremendous work you have done with this book!" Roxana Goldstein, Monitoring Consultant - Argentina "This looks like a very important reference for me in my BSC consulting practice." Edy Chakra, Partner, ADDIMA Consulting - UK"Congratulations for your book, it is very comprehensive!" Rafael Lemaitre - Manager at Palladium Group - Spain"Many thanks for sharing this valuable information. I will use as reference in my work." Edi Indriyotomo - Senior IT Mgr. - Indonesia"I am reading my copy of your great book "KPI Mega Library" which I bought from Amazon. Thank you, great effort!" Basel A - Kuwait"It's a great idea, for folks who don't have a clue where to start. If you're a strategy consultant who shapes strategies for your clients, you need a tailored set of performance metrics" Shelley Somerville, Social Change Strategist - LA, USA"A very comprehensive list of KPIs across a number of functions, industries, etc. As an organizational consultant, I could use this resource as a jumping off point to discuss KPIs with a client based on their particular needs. This book could be a great tool to pick and choose the correct KPIs based on a number of criteria" Anthony Bussard - Dynamic, Innovative HR Effectiveness Consultant - Boston

COSMIC SOFTWARE CATALOG

BUILDING WEB APPS WITH WORDPRESS

WORDPRESS AS AN APPLICATION FRAMEWORK

"O'Reilly Media, Inc." **WordPress is much more than a blogging platform. As this practical guide clearly demonstrates, you can use WordPress to build web apps of any type—not mere content sites, but full-blown apps for specific tasks. If you have PHP experience with a smattering of HTML, CSS, and JavaScript, you'll learn how to use WordPress plugins and themes to develop fast, scalable, and secure web apps, native mobile apps, web services, and even a network of multiple WordPress sites. The authors use examples from their recently released SchoolPress app to explain concepts and techniques throughout the book. All code examples are available on GitHub. Compare WordPress with traditional app development frameworks Use themes for views, and plugins for backend functionality Get suggestions for choosing WordPress plugins—or build your own Manage user accounts and roles, and access user data Build**

asynchronous behaviors in your app with jQuery Develop native apps for iOS and Android, using wrappers Incorporate PHP libraries, external APIs, and web service plugins Collect payments through ecommerce and membership plugins Use techniques to speed up and scale your WordPress app

LINKED DATA

EVOLVING THE WEB INTO A GLOBAL DATA SPACE

Morgan & Claypool Publishers **The World Wide Web has enabled the creation of a global information space comprising linked documents. As the Web becomes ever more enmeshed with our daily lives, there is a growing desire for direct access to raw data not currently available on the Web or bound up in hypertext documents. Linked Data provides a publishing paradigm in which not only documents, but also data, can be a first class citizen of the Web, thereby enabling the extension of the Web with a global data space based on open standards - the Web of Data. In this Synthesis lecture we provide readers with a detailed technical introduction to Linked Data. We begin by outlining the basic principles of Linked Data, including coverage of relevant aspects of Web architecture. The remainder of the text is based around two main themes - the publication and consumption of Linked Data. Drawing on a practical Linked Data scenario, we provide guidance and best practices on: architectural approaches to publishing Linked Data; choosing URIs and vocabularies to identify and describe resources; deciding what data to return in a description of a resource on the Web; methods and frameworks for automated linking of data sets; and testing and debugging approaches for Linked Data deployments. We give an overview of existing Linked Data applications and then examine the architectures that are used to consume Linked Data from the Web, alongside existing tools and frameworks that enable these. Readers can expect to gain a rich technical understanding of Linked Data fundamentals, as the basis for application development, research or further study. Table of Contents: List of Figures / Introduction / Principles of Linked Data / The Web of Data / Linked Data Design Considerations / Recipes for Publishing Linked Data / Consuming Linked Data / Summary and Outlook**

C HOW TO PROGRAM

Pearson **This is the eBook of the printed book and may not include any media, website access codes, or print supplements that may come packaged with the bound book. For courses in computer programming C How to Program is a comprehensive introduction to programming in C. Like other texts of the Deitels' How to Program series, the book**

serves as a detailed beginner source of information for college students looking to embark on a career in coding, or instructors and software-development professionals seeking to learn how to program with C. The Eighth Edition continues the tradition of the signature Deitel "Live Code" approach--presenting concepts in the context of full-working programs rather than incomplete snips of code. This gives readers a chance to run each program as they study it and see how their learning applies to real world programming scenarios.

BUILDING APIS WITH NODE.JS

Apress **Learn how to build scalable APIs using the Node.js platform and ES6 (EcmaScript 2015) with this quick, informative guide. Developing systems for the wide range of devices available in the modern world requires the construction of APIs designed to work only with data in a centralized manner, allowing client-side applications to be developed separately and have a unique interface for the final user. Node.js has proven itself to be an excellent platform for building REST APIs because of its single-thread architecture. It has a low learning curve and can be understood by anyone who has a basic understanding of the JavaScript language. Use Building APIs with Node.js today to understand how Node.js APIs work, and how you can build your own. What You Will Learn Build scalable APIs using the Node.js platform Use ES6, Express, Passport, ApiDoc, Mocha, Helmet and more Integrate an SQL database through Sequelize.js and build a single page application using Vanilla.js Who This Book Is For Ideal for developers who have a basic understanding of JavaScript and Node.js.**

NEW YORK ACTIVITY BOOK

This fabulously fun New York-based book contains over 20 activities that will entertain children on a day out in the vibrant city of New York. Big pages with plenty of space to draw on and color in will appeal to young children who may still be developing their fine motor skills, while other pages with more detailed drawings and activities will suit older children. Choose from spot the difference in Times Square, doodle pigeons in Central Park, draw an iconic landmark like the Statue of Liberty or Empire State Building or a favorite painting in a gallery. Complete and personalize the pull-out postcards and send them to friends and family. These are just a few of the many activities you'll find that are all centered around the sights of New York. Fun and educational, the New York Activity Book will help children to develop a wide range of skills, including observational, conversational and motor skills, and will make sure they get the most out of their visit to New York.

WORKING WITH MEDIAWIKI, 2ND EDITION

Createspace Independent Publishing Platform **"Working with MediaWiki" is the most up-to-date guide to MediaWiki, the world's most popular wiki software. MediaWiki is best known for running Wikipedia, but it's also used by organizations and communities of every type and size, from fans of television shows to major companies storing vital corporate data. In around 300 pages, and accompanied by dozens of diagrams and examples, "Working with MediaWiki" clarifies how to use MediaWiki effectively, from the basics like wiki syntax to topics like creating data structures, controlling spam and improving search. "Working with MediaWiki" was first released in 2012; this 2nd edition features significant changes and additions, including new screenshots, new extensions, and a new foreword by Gentoo Linux and Funtoo Linux founder Daniel Robbins.**

LEARN LIKE A PRO

SCIENCE-BASED TOOLS TO BECOME BETTER AT ANYTHING

St. Martin's Essentials **A book for learners of all ages containing the best and most updated advice on learning from neuroscience and cognitive psychology. Do you spend too much time learning with disappointing results? Do you find it difficult to remember what you read? Do you put off studying because it's boring and you're easily distracted? This book is for you. Dr. Barbara Oakley and Olav Schewe have both struggled in the past with their learning. But they have found techniques to help them master any material. Building on insights from neuroscience and cognitive psychology, they give you a crash course to improve your ability to learn, no matter what the subject is. Through their decades of writing, teaching, and research on learning, the authors have developed deep connections with experts from a vast array of disciplines. And it's all honed with feedback from thousands of students who have themselves gone through the trenches of learning. Successful learners gradually add tools and techniques to their mental toolbox, and they think critically about their learning to determine when and how to best use their mental tools. That allows these learners to make the best use of their brains, whether those brains seem "naturally" geared toward learning or not. This book will teach you how you can do the same.**

LEARNING JAVASCRIPT

O'Reilly Media, Inc. **A guide to JavaScript covers such topics as functions and operators, forms, browser objects, DOM,**

JavaScript objects, and Ajax.

PRO SPRING SECURITY

Apress **Security is a key element in the development of any non-trivial application. The Spring Security Framework provides a comprehensive set of functionalities to implement industry-standard authentication and authorization mechanisms for Java applications. Pro Spring Security will be a reference and advanced tutorial that will do the following: Guides you through the implementation of the security features for a Java web application by presenting consistent examples built from the ground-up. Demonstrates the different authentication and authorization methods to secure enterprise-level applications by using the Spring Security Framework. Provides you with a broader look into Spring security by including up-to-date use cases such as building a security layer for RESTful web services and Grails applications.**

BIOMEDICAL SIGNAL AND IMAGE PROCESSING

CRC Press **Written for senior-level and first year graduate students in biomedical signal and image processing, this book describes fundamental signal and image processing techniques that are used to process biomedical information. The book also discusses application of these techniques in the processing of some of the main biomedical signals and images, such as EEG, ECG, MRI, and CT. New features of this edition include the technical updating of each chapter along with the addition of many more examples, the majority of which are MATLAB based.**

HTML AND CSS

DESIGN AND BUILD WEBSITES

John Wiley & Sons **A full-color introduction to the basics of HTML and CSS from the publishers of Wrox! Every day, more and more people want to learn some HTML and CSS. Joining the professional web designers and programmers are new audiences who need to know a little bit of code at work (update a content management system or e-commerce store) and those who want to make their personal blogs more attractive. Many books teaching HTML and CSS are dry and only written for those who want to become programmers, which is why this book takes an entirely new approach. Introduces HTML and CSS in a way that makes them accessible to everyone—hobbyists, students, and**

professionals—and it's full-color throughout Utilizes information graphics and lifestyle photography to explain the topics in a simple way that is engaging Boasts a unique structure that allows you to progress through the chapters from beginning to end or just dip into topics of particular interest at your leisure This educational book is one that you will enjoy picking up, reading, then referring back to. It will make you wish other technical topics were presented in such a simple, attractive and engaging way! This book is also available as part of a set in hardcover - Web Design with HTML, CSS, JavaScript and jQuery, 9781119038634; and in softcover - Web Design with HTML, CSS, JavaScript and jQuery, 9781118907443.

ESSENTIAL CRYPTOGRAPHY FOR JAVASCRIPT DEVELOPERS

A PRACTICAL GUIDE TO LEVERAGING COMMON CRYPTOGRAPHIC OPERATIONS IN NODE.JS AND THE BROWSER

Packt Publishing **Discover how to take advantage of common cryptographic operations to build safer apps that respect users' privacy with the help of examples in JavaScript for Node.js and browsers Key Features: Understand how to implement common cryptographic operations in your code with practical examples Learn about picking modern safe algorithms, which libraries you should rely on, and how to use them correctly Build modern and secure applications that respect your users' privacy with cryptography Book Description: If you're a software developer, this book will give you an introduction to cryptography, helping you understand how to make the most of it for your applications. The book contains extensive code samples in JavaScript, both for Node.js and for frontend apps running in a web browser, although the core concepts can be used by developers working with any programming language and framework. With a purely hands-on approach that is focused on sharing actionable knowledge, you'll learn about the common categories of cryptographic operations that you can leverage in all apps you're developing, including hashing, encryption with symmetric, asymmetric and hybrid ciphers, and digital signatures. You'll learn when to use these operations and how to choose and implement the most popular algorithms to perform them, including SHA-2, Argon2, AES, ChaCha20-Poly1305, RSA, and Elliptic Curve Cryptography. Later, you'll learn how to deal with password and key management. All code in this book is written in JavaScript and designed to run in Node.js or as part of frontend apps for web browsers. By the end of this book, you'll be able to build solutions that leverage cryptography to protect user privacy, offer better security against an expanding and more complex threat landscape, help meet data protection requirements, and unlock new opportunities. What You Will Learn: Write JavaScript code that uses cryptography running within a Node.js environment for the server-side or in frontend applications for web browsers Use modern, safe hashing**

functions for calculating digests and key derivation, including SHA-2 and Argon2 Practice encrypting messages and files with a symmetric key using AES and ChaCha20-Poly1305 Use asymmetric and hybrid encryption, leveraging RSA and Elliptic Curve Cryptography with ECDH and ECIES Calculate and verify digital signatures using RSA and ECDSA/EdDSA Manage passwords and encryption keys safely Who this book is for: This cryptography book is an introductory guide for software developers who don't necessarily have a background in cryptography but are interested in learning how to integrate it in their solutions, correctly and safely. You'll need to have at least intermediate-level knowledge of building apps with JavaScript and familiarity with Node.js to make the most of this book.

THE ENTERPRISE AND SCRUM

Microsoft Press **It's time to extend the benefits of Scrum—greater agility, higher-quality products, and lower costs—from individual teams to your entire enterprise. However, with Scrum's lack of prescribed rules, the friction of change can be challenging as people struggle to break from old project management habits. In this book, agile-process revolution leader Ken Schwaber takes you through change management—for your organizational and interpersonal processes—explaining how to successfully adopt Scrum across your entire organization. A cofounder of Scrum, Ken draws from decades of experience, answering your questions through case studies of proven practices and processes. With them, you'll learn how to adopt—and adapt—Scrum in the enterprise. And gain profound levels of transparency into your development processes. Discover how to: Evaluate the benefits of adopting Scrum in any size organization Initiate an enterprise transition project Implement a single, prioritized Product Backlog Organize effective Scrum teams using a top-down approach Adapt and apply solutions for integrating engineering practices across multiple teams Shorten release times by managing high-value increments Refine your Scrum practices and help reduce the length of Sprints**

LETTERS AND JOURNALS RELATING TO THE WAR OF THE AMERICAN REVOLUTION, AND THE CAPTURE OF THE GERMAN TROOPS AT SARATOGA

Albany [N.Y.] : Munsell

TOEFL 1200 WORDS IN 30 DAYS

Anne Yang **TOEFL 1200 Words in 30 Days is for students in narrow time frame to prepare tests. Its proper vocabulary and organization bring great efficiency and convenience to tens of thousands and help them up scores. In fact, it isn't simply an ebook. Based on its proven contents, Pacific Lava School offers online options to let students build vocabulary quicker and easier from www.pacificlava.com and www.ienglishtest.com. Various online courses and resources are contributed by the author, Pacific Lava School. It means what you get isn't only an ebook of word list, you also have lots of fantastic accompanied tools in word building journey. Some of them are deserved to let you know here. 1. TOEFL 1200 Words in 30 Days, free online course shared the same title and word list exactly as this ebook. It provides online practice. If you are ESL student, you can get explanation of each word in 20 languages. 2. DIY Vocabulary Test, free online resource. It makes dynamical test sheet to help you evaluate your level and progress anytime and anyplace. To match with this ebook's contents, please ensure to select TOEFL and Basic level. 3. DIY Vocabulary EBook, online resource. It is a great tool to make your own PDF word list. In DIY ebook, you can skip known word, include local explanation, and/or expand your list from basic level (1200 of this ebook) to all levels' 4800 words. In summary, Pacific Lava School appreciates every second and every coin that students invest on vocabulary building and does its best to assist them to be successful. Choose this ebook equals to start from a right point for your vocabulary building. Come on, the bright future is shining ahead!**

STAR WARS: LAST SHOT: A HAN AND LANDO NOVEL

Random House **Even the fastest ship in the galaxy can't outrun the past. . . . THEN: It's one of the galaxy's most dangerous secrets: a mysterious transmitter with unknown power and a reward for its discovery that most could only dream of claiming. But those who fly the Millennium Falconthroughout its infamous history aren't your average scoundrels. Not once, but twice, the crew of the Falcon tries to claim the elusive prize—first, Lando Calrissian and the droid L3-37 at the dawn of an ambitious career, and later, a young and hungry Han Solo with the help of his copilot, Chewbacca. But the device's creator, the volatile criminal Fyzen Gor, isn't interested in sharing. And Gor knows how to hold a grudge. . . . NOW: It's been ten years since the rebel hero Han Solo last encountered Fyzen Gor. After mounting a successful rebellion against the Empire and starting a family with an Alderaanian princess, Han hasn't given much thought to the mad inventor. But when Lando turns up at Han's doorstep in the middle of the night, it's Fyzen's**

assassins that he's running from. And without Han's help, Lando—and all life on Cloud City—will be annihilated. With the assistance of a young hotshot pilot, an Ewok slicer prodigy, the woman who might be the love of Lando's life, and Han's best and furriest friend, the two most notorious scoundrels in the New Republic are working together once more. They'll have to journey across the stars—and into the past—before Gor uses the device's power to reshape the galaxy.

THE GAME OF WORK

Gibbs Smith **Since its original printing in 1984, The Game of Work helped thousands of companies and hundreds of thousands of managers and employees experience increased job enjoyment while producing extraordinary results. The Game of Work examines the question of why people work harder at sports and recreation than they do on the job and uses these as metaphors for inspirational leadership strategies. Corporations worldwide have enjoyed the increased productivity, employee satisfaction and motivation, and bottom-line profits by implementing the concepts taught in The Game of Work. As qualified people become increasingly difficult to attract and retain, the implementation of the five principles in this book is the one key factor to improving results, retention, and recruitment. Five principles of The Game of Work: Frequent feedback; Better scorekeeping; Clearly defined goals; Consistent coaching; A higher degree of personal choice.**

THE TANGLED WEB

A GUIDE TO SECURING MODERN WEB APPLICATIONS

No Starch Press **Modern web applications are built on a tangle of technologies that have been developed over time and then haphazardly pieced together. Every piece of the web application stack, from HTTP requests to browser-side scripts, comes with important yet subtle security consequences. To keep users safe, it is essential for developers to confidently navigate this landscape. In The Tangled Web, Michal Zalewski, one of the world's top browser security experts, offers a compelling narrative that explains exactly how browsers work and why they're fundamentally insecure. Rather than dispense simplistic advice on vulnerabilities, Zalewski examines the entire browser security model, revealing weak points and providing crucial information for shoring up web application security. You'll learn how to: -Perform common but surprisingly complex tasks such as URL parsing and HTML sanitization -Use modern security features like Strict Transport Security, Content Security Policy, and Cross-Origin Resource Sharing -Leverage many variants of the same-origin policy to safely compartmentalize complex web applications and protect user**

credentials in case of XSS bugs –Build mashups and embed gadgets without getting stung by the tricky frame navigation policy –Embed or host user-supplied content without running into the trap of content sniffing For quick reference, "Security Engineering Cheat Sheets" at the end of each chapter offer ready solutions to problems you're most likely to encounter. With coverage extending as far as planned HTML5 features, The Tangled Web will help you create secure web applications that stand the test of time.

JAVASCRIPT FOR ABSOLUTE BEGINNERS

Apress **If you are new to both JavaScript and programming, this hands-on book is for you. Rather than staring blankly at gobbledygook, you'll explore JavaScript by entering and running hundreds of code samples in Firebug, a free JavaScript debugger. Then in the last two chapters, you'll leave the safety of Firebug and hand-code an uber cool JavaScript application in your preferred text editor. Written in a friendly, engaging narrative style, this innovative JavaScript tutorial covers the following essentials: Core JavaScript syntax, such as value types, operators, expressions, and statements provided by ECMAScript. Features for manipulating XHTML, CSS, and events provided by DOM. Object-oriented JavaScript, including prototypal and classical inheritance, deep copy, and mixins. Closure, lazy loading, advance conditional loading, chaining, currying, memoization, modules, callbacks, recursion, and other powerful function techniques. Encoding data with JSON or XML. Remote scripting with JSON-P or XMLHttpRequest Drag-and-drop, animated scrollers, skin swappers, and other cool behaviors. Optimizations to ensure your scripts run snappy. Formatting and naming conventions to prevent you from looking like a greenhorn. New ECMAScript 5, DOM 3, and HTML 5 features such as Object.create(), Function.prototype.bind(), strict mode, querySelector(), querySelectorAll(), and getElementsByClassName(). As you can see, due to its fresh approach, this book is by no means watered down. Therefore, over the course of your journey, you will go from JavaScript beginner to wizard, acquiring the skills recruiters desire.**

POLLEN MORPHOLOGY AND PLANT TAXONOMY: ANGIOSPERMS

Brill Archive

HTML5: UP AND RUNNING

DIVE INTO THE FUTURE OF WEB DEVELOPMENT

"O'Reilly Media, Inc." **If you don't know about the new features available in HTML5, now's the time to find out. This book provides practical information about how and why the latest version of this markup language will significantly change the way you develop for the Web. HTML5 is still evolving, yet browsers such as Safari, Mozilla, Opera, and Chrome already support many of its features -- and mobile browsers are even farther ahead. HTML5: Up & Running carefully guides you though the important changes in this version with lots of hands-on examples, including markup, graphics, and screenshots. You'll learn how to use HTML5 markup to add video, offline capabilities, and more -- and you'll be able to put that functionality to work right away. Learn new semantic elements, such as , , and Meet Canvas, a 2D drawing surface you can program with JavaScript Embed video in your web pages without third-party plugins Use Geolocation to let web application visitors share their physical location Take advantage of local storage capacity that goes way beyond cookies Build offline web applications that work after network access is disconnected Learn about several new input types for web forms Create your own custom vocabularies in HTML5 with microdata**

D3. JS IN ACTION

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at Netflix. Table of Contents PART 1 - D3.JS FUNDAMENTALS An introduction to D3.js Information visualization data flow Data-driven design and interaction Chart components Layouts PART 2 - COMPLEX DATA VISUALIZATION Hierarchical visualization Network visualization Geospatial information visualization PART 3 - ADVANCED TECHNIQUES Interactive applications with React and D3 Writing layouts and components Mixed mode rendering

MACROECONOMICS

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business pros - no prior knowledge of location-based services is assumed. Table of Contents PART 1 LBS, THE BIG PICTURE Location-based services: An overview Positioning technologies Mapping Content options PART 2 TECHNOLOGY Consumer applications Mobile platforms Connectivity issues Server-side integration PART 3 CREATING WINNING LBS BUSINESSES Monetization of location-based services The privacy debate Distributing your application Securing your business idea

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